

Project Name: Play, Learn, Grow

- **Big Idea:** Active Education
- **Essential Question:** How can outdoor play and learning improve student engagement, creativity, and well-being in schools?
- **Team Members:** 8 Luljeta A., Rita A., Jeti Ç., Arlinda Gj., Beisa S., Adelina A., Realda Sh., Arbesa A.) Albana K., Arsen D.
- **School/Organization Name:** Primary School "Bedri Elezaga"- Vladimir
- **Location:** Vladimir, Montenegro





- **Slide: The Challenge**
- **Limited access to active and engaging learning environments in rural schools**
- **Students miss opportunities for play, creativity, and collaboration**
- **Gaps in educational resources impact well-being, social skills, and learning outcomes**



What We Learned



01

Title

Outdoor play boosts engagement: Students were more attentive and excited to participate.

02

Title

Collaboration thrives in hands-on activities: Teamwork and problem-solving skills improved.

03

Title

Creativity & curiosity grew: Students explored new ideas and approaches.

04

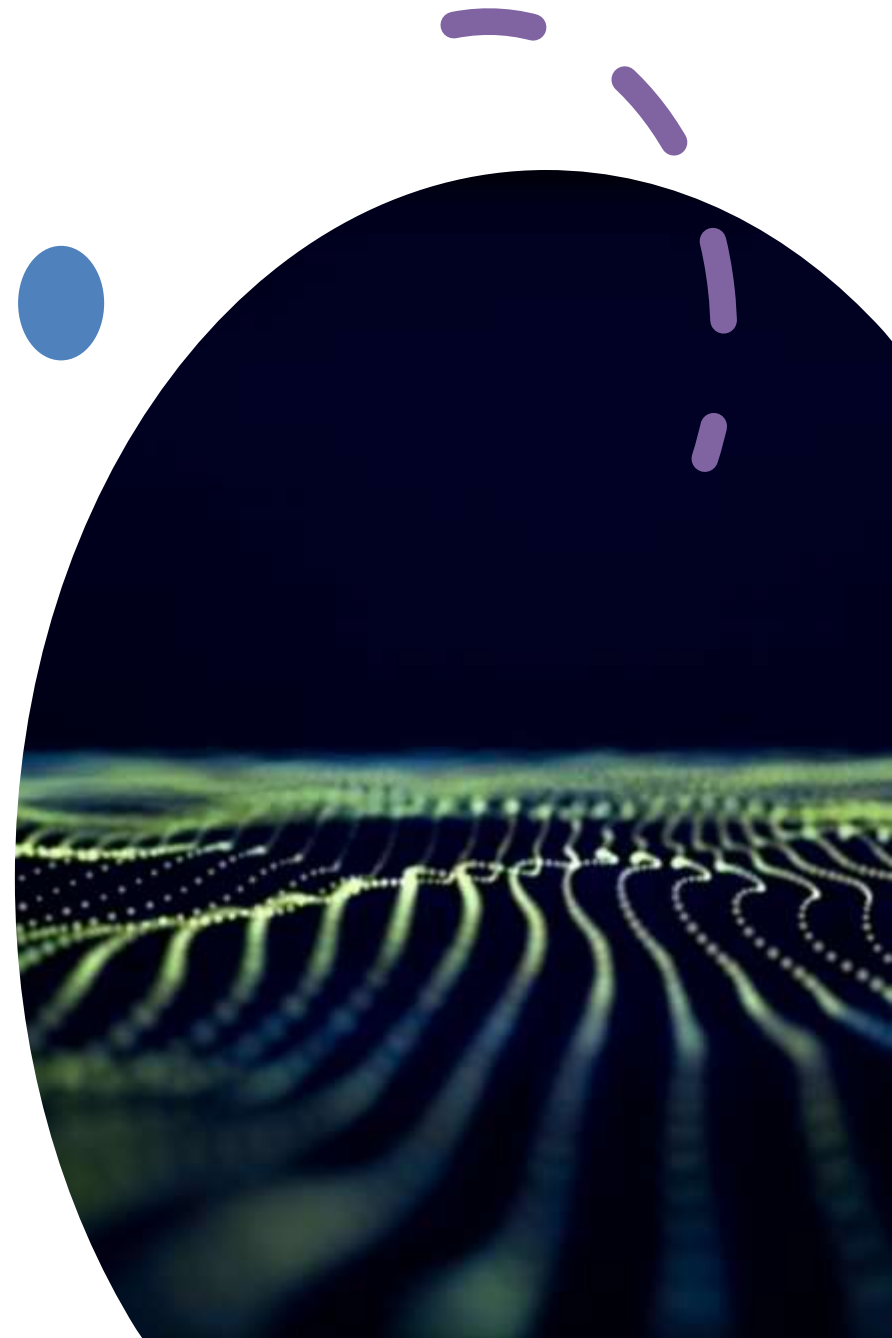
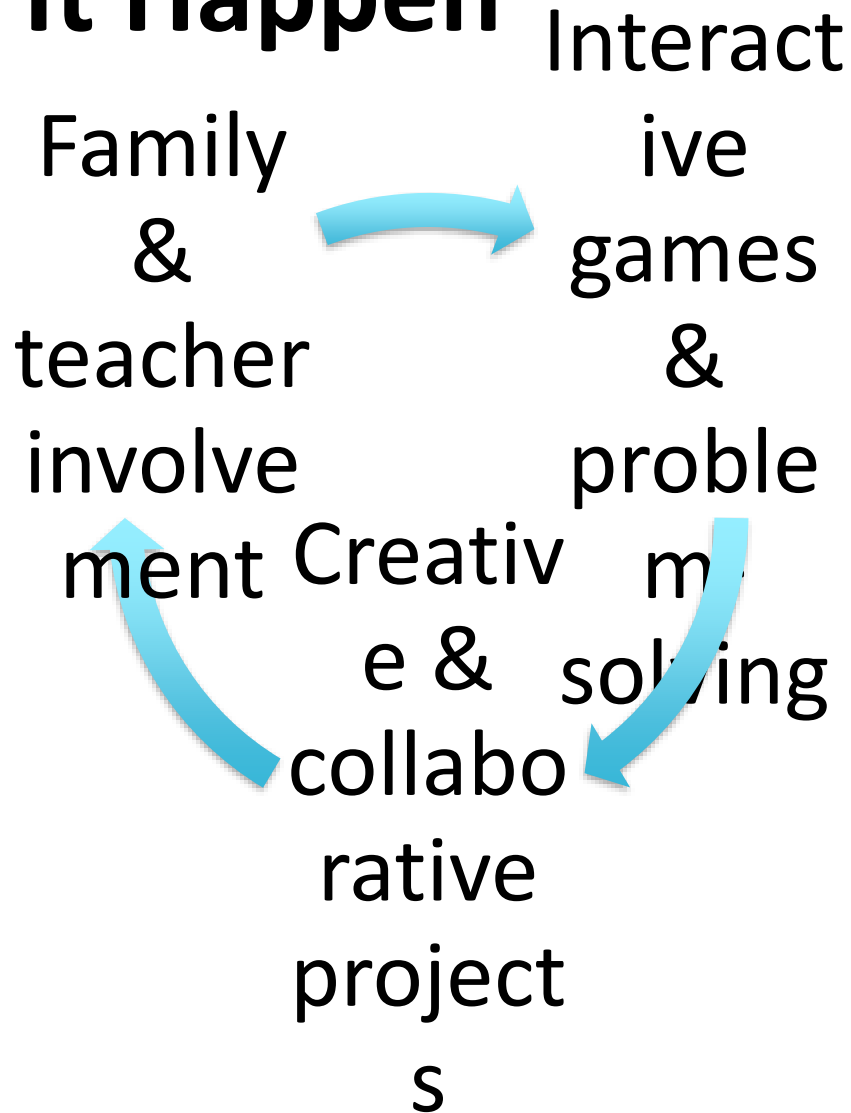
Title

Inclusivity matters: Children from satellite schools actively joined and felt part of the community.

Title: Our Solution

- **Safe, Stimulating Learning Spaces:** Outdoor and indoor areas designed for play, creativity, and collaborative learning.
- **Inclusive Activities:** Students from the main school and 8 satellite schools participate in games, problem-solving challenges, and creative projects.
- **Community Involvement:** Teachers, families, and local volunteers help sustain the project and support student engagement.
- **Technology & Creativity:**
 - Digital games and interactive activities to teach teamwork and problem-solving.
 - Data tracking of participation and progress using simple spreadsheets or apps.
 - Visual displays of student projects to showcase ideas and creativity.

How We Made It Happen



Our Impact

- Direct: 7 students
- Indirect: 150 students
- Outcomes: engagement, creativity, teamwork, social skills



Supporting Global Goals

- Goal 3: Good Health & Well-Being
- Goal 4: Quality Education
- Goal 10: Reduced Inequalities



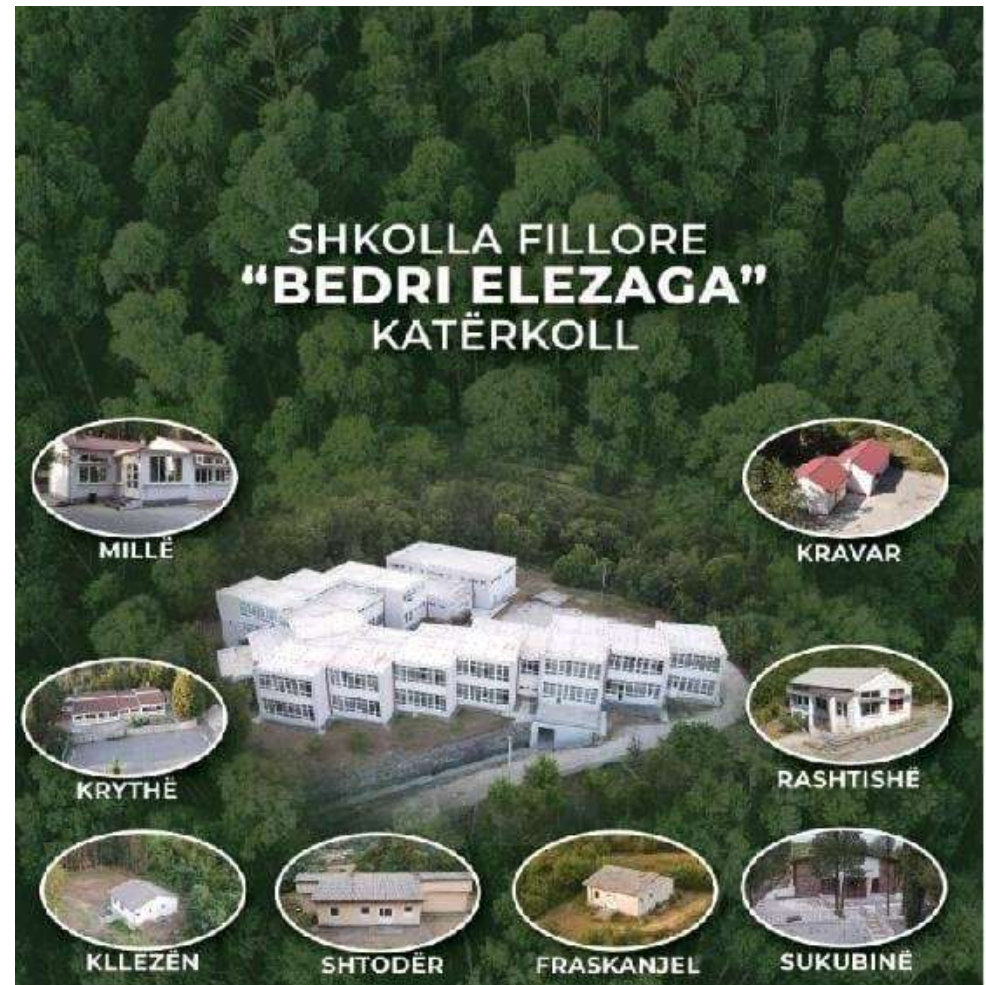
Ensuring Long-Term Impact

- Family & educator involvement
- Reusable activities
- Continuous engagement



What's Next?

- Expand to more satellite schools
- Introduce new creative projects
- Monitor engagement & well-being



Thank You!

Questions?

Contact: Luljeta Avdiu

Primary of
School "Bede
diu@yahoo.c
Vladimir,

